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## Film to Graphic Novel Comparison Assignment: Part I

Choosing *two* of the individual accounts (each of the sections in this folder includes Ari's conversation with one of his colleagues), and the final section, write down the following:

- 1. What you learned from the graphic novel version about:
- (i) the character telling the story (not Ari)
- (ii) how that character relates to or feels about the past
- (iii) the details of the situation he was in
- (iv) life as a soldier
- (v) memory
- 2. What graphic novel storytelling devices were used in *Waltz With Bashir*. Find at least two examples for each account that you read, for a total of six (representing the six storytelling devices). Reference them like this:

scene-to-scene, panel 1 to 2, page 45